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III/IV B.Tech (Regular/Supplementary) DEGREE EXAMINATION

November, 2019

INFORMATION TECHNOLOGY

Sixth Semester

Software Engineering

Time: Three Hours

Maximum: 60 Marks

Answer Question No.1 compulsorily.

(1X12 = 12 Marks)

Answer ONE question from each unit.

(4X12=48 Marks)

1 Answer all questions

(1X12=12 Marks)

- What is Agile process model?
- What do you mean by legacy software?
- What is Process Perspective of CASE?
- What is Software Engineering in IEEE terms?
- List out process framework activities.
- What is modelling concepts?
- List the golden rules for user interface design
- What is a component and give an example?
- What is pattern based software design?
- What is white box testing?
- Define verification and validation.
- What is quality concept in software quality assurance?

UNIT I

- Explain about incremental process model. 6M
 - Compare the personal and team process models. 6M

(OR)

- What is waterfall model? How it different from other engineering process models? 6M
 - What is CMMI? Describe in detail about CMMI. 6M

UNIT II

- Determine Class based modelling with example. 6M
 - Elaborate on requirements discovery and view points 6M

(OR)

- How can you develop Use cases with an example? 6M
 - Discuss about flow oriented modelling?. 6M

UNIT III

- Discus about design evaluation in performing user interface design. 6M
 - Explain about designing conventional components in modelling component level design. 6M

(OR)

- Write about assessing alternative architectural designs. 6M
 - Explain architectural styles and patterns. 6M

UNIT IV

- Explain the art of debugging? 6M
 - Discuss about ISO 9000 Quality standards 6M

(OR)

- How metrics are integrating with process? 6M
 - Discuss test strategies for conventional software? 6M

